# Thursday Scoring Information 

White Tees 69 and Under Red 70 and Over
Double par is maximum score
Scramble Play is played between two pairs of players of each of two teams. Each team can pair their players in any order they wish. The two person team handicap is determined by adding their league assigned handicaps together. Each team's players will be ranked prior to each weeks play.

The two pairings for each team will be designated " A " and " B ". The pairing with the lowest ranked member will be the " $A$ " pairing. The remaining pairing will be designated the " B " pairing.

Each team's pairings will be competing against the scheduled opponents pairings with the same classification. Opposing teams must play with each other but it is not required that " $A$ " or " $B$ " pairings play with each other.

Matches are played for points, with a total of ten (10) points possible. The lowest net score (after handicap) of the pairs in each class will earn four (4) points and team total is worth two (2) points.

A no show match loses the match and the team automatically loses total.
If a team has a match with only one player, that player will use their league handicap and only gets to hit once per shot.

Team scores shall be turned in after the match for recording.

